An Information-centric network prototype for IoT

Miguel Gutiérrez-Gaitán





- > Research context
- > Motivations
- > Problem statement
- > Approach proposed
- > Conclusions



> Beginnings of Internet:

> HTTP

> FTP

> Email

>...

>Internet Model?

> Client-server



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>Today's Internet

> P2P

> VoIP

> CDNs

>...

>Internet Model?

> Client-server



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> Future Internet?









>New approach

> Clean-slate based on ICN

An extension in the context of <u>IoT</u>



Motivations

>ICN and IoT

- > ICN is one of the most relevant paradigms for Future Internet.
- ICN integrates (1) <u>naming</u>, (2) <u>name-based routing</u>, (3) <u>in-network</u> <u>processing</u> and (4) <u>caching</u> as part of the network architecture.
 But, it commonly supports its operations in more "<u>powerful</u>" nodes.
- > Thanks to its properties related to content retrieval, ICN has been considered as an **applicable solution in the context of IoT.**



Motivations

>However...

- > Research in the ICN-IoT context is still considered as incipient. (Zhang, Yanyong, et al., 2015)
- > There are still many challenges in terms of the realization of a unified ICN-IoT proposal.

(Amadeo, Marica, et al., 2016)



(Atzori Iera & Morabito, 2016)

Problem statement

This presentation focuses on the definition of an **ICN-IoT unified solution valid** for both constrained nodes (as typical in IoT) and nodes with greater capacities (as common in ICN).

In particular, this approach prototypes an **ICN-IoT generic node** that serve as a basis for operation with **heterogeneous IoT devices** under an **information-centric** communication model.



Approach: NetInf-based scenario



Approach: kernel-based prototype



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Approach: kernel-based prototype

>Netgraph

> It provides a wide range of 'ng_nodes' of arbitrary complexity





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Approach: kernel-based prototype

>Netgraph

It provides a wide range of 'ng_nodes' of arbitrary complexity > With them is possible to **build a graph** based on existing nodes (or new ones)



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Approach: ICN-IoT generic node

>Internal structure

- - ✓ ng_ksocket





Approach: ICN-IoT generic node

>Internal structure

> Existing ng_nodes:
✓ ng_ether
✓ ng_etf
✓ ng_socket
✓ ng_ksocket
> New ng_node:
✓ ng_CL



Approach: ICN-IoT generic node





Approach: experimental scenario (1/2)

> Experiments: GET request

- > Receiving:
 - > UDP datagrams
 - > Ethernet frames with different Ethertype (Ex.: 0x0700)





Approach: experimental scenario (2/2)

> Experiments: GET request

- > Receiving:
 - > UDP datagrams
 - > Ethernet frames with different Ethertype (Ex.: 0x0700)
- > Forwarding
 - > UDP datagrams
 - > to other ICN-IoT nodes
 - > external devices (Ex.: IoT clients)



**There is no interference with traditional network packets.









Conclusions

ICN-IoT generic node that serve as a basis for operation with heterogeneous IoT devices under an information-centric model.

Contributions:

- > Design of an ICN-IoT generic node as an extension of an ICN generic node based on NetInf architecture
- > Kernel-based proposal that "conveniently" separates/combines ICN and IoT functionalities in the same node/network
- > Basic forwarding implementation between protocols of different layers (Ethernet / UDP) in an ICN environment



Conclusions

Future Works:

- > Updates the ICN-IoT generic node design based on more recent ICN architectures (such as NDN or CCN)
- > Evaluates other kernel-based approaches to implement an ICN-IoT convergence layer (Ex. OpenFlow)
- > Implements more features of ICN-IoT convergence such as in-network caching
- > Experiments with real IoT case studies using common wireless communication protocols and IoT platforms



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THANK YOU